

2025 S.T.A.L-SPRING SOFTBALL LEAGUE

14u Rules

METAL CLEATS: NO

PITCHING DISTANCE: 43 Feet

BASE DISTANCE: 60 Feet

NUMBER OF PLAYERS:

To Start: 9

Min: 8

***If a team is playing with less than 9 players, that team must take an out for the missing player(s).**

***ONLY when two outs: The batter before the missing player is walked or hit by the pitch, you will skip over the missing player out and proceed to the next batter.**

GAME LENGTH: 7 innings

TIME LIMIT: Before June 1st: 75 minutes finish the inning.

After June 1st: 90 minutes finish the inning.

RUN LIMIT:

-5 runs per inning

MERCY RULE:

-15 run differential after 3 innings

-12 run differential after 4 innings

-10 run differential after 5 innings

BATTING ORDER: Continuous – everyone bats, including in the tournament.

COURTESY RUNNER:

-For catcher – only when 2 outs. Last recorded out will be the replacement runner.

STEALING: Yes

-Runners may leave the base once the ball leaves the pitcher's hand.

LEAD OFFS: Yes

-Runners may leave the base once the ball leaves the pitcher's hand.

-Once the pitcher has the ball with one foot in the circle, the runner must decide to either go back to their previous base or run to the next base. Failure to do so may occur in the runner being called out – UMPIRE JUDGEMENT.

SLIDING:

-Runners should make an attempt to slide when a play is being made.

-Penalty may occur for not sliding if contact was made – UMPIRE JUDGEMENT.

BAT THROWING:

-Batter will get one warning. Batter may be called out if problem persists – UMPIRE JUDGEMENT.

BUNTING: Yes

DROP 3RD STRIKE: Yes

INFIELD FLY RULE: Yes

CONTINUOUS WALK: Yes

*****PLEASE SEE THE GENERAL RULES FOR THE RULES THAT PERTAIN TO EVERY AGE GROUP*****